Practical Flash

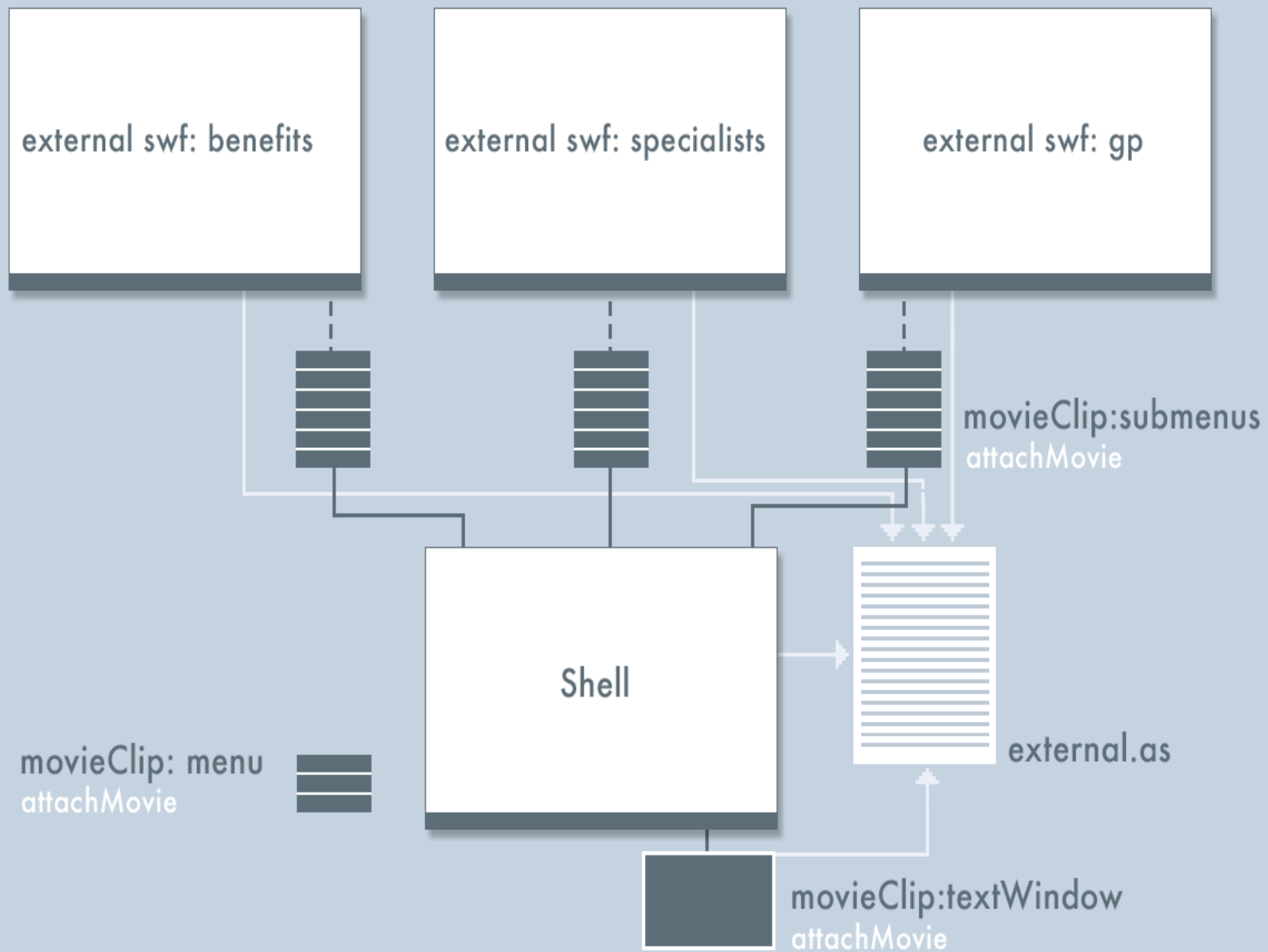## (is not always so practical)

Money does't grow on trees!

It's not done until it's done!

This script contains no errors.

OK

- WCB e-Injury reporting (case)
- onEnterFrame
- from procedual to object based

external swf: benefits

external swf: specialists

external swf: gp

movieClip:submenus
attachMovie

movieClip: menu
attachMovie

Shell

external.as

movieClip:textWindow
attachMovie

Dynamic loaded MovieClips

- buttons will not be recognized on initialization
- ActionScript 2.0 uses linkages
- mind your layers

```
attachMovie("genSelect_id", "genSelect_mc", 5);
genSelect_mc._x = 236;
genSelect_mc._y = 582.5;
```

- know when to load, know when to unload
- onEnterFrame (place your functions here)
- ActionScript 3.0 - no more linkages